

3030 - COMPUTER PROGRAMMING IN C										
Teaching Schedule Per Week			Progressive Assessment		Examination Schedule (Marks)					
Lectures	Practical	Credits			Theory		Practical Ex.	Total		
3	2	5	50		3Hrs	100	50	200		
Pre-requisite		Source	Semester	Theory	Test	Total	TW	PR	Gr Total	14
Nil		1007		75	25	100	50	50	200	
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RATIONALE: - Many organisations and educational institutions have substantial number of interconnected computers in operation located far apart. Computer networks has made resource sharing, accessing remote databases, data transfer, etc. simpler, faster & cost effective.

COURSE CONTENTS			Hrs	Mks
1. INTRODUCTION TO C			02	03
History of C language, important features of C language and structure of C language.				
2. LEXICAL ELEMENTS OF C LANGUAGE			04	06
C character set, constants, variables, variable declaration, data types, labels, delimiters, reserved words and expressions.				
3. INPUT / OUTPUT IN C			03	05
Conversion specification, Input functions, Output functions and formatted Input / Output.				
4. OPERATORS & EXPRESSIONS IN C			05	06
Arithmetic operators & expressions, hierarchy of operators, relational operators, logical operators, assignment operators, increment / decrement operators, bitwise data manipulation, data type conversion and mixed mode operations.				
5. C CONTROL STRUCTURES			06	14
Unconditional control-the go to statement, bi-directional conditional control -the if-else structure, multi directional conditional control-the switch statement, loop control, the for statement, the while statement, the do-while statement, break and continue statement.				
6. C FUNCTIONS			06	14
C function, C library functions, user defined functions, advantages of functions, arguments & parameters, return statement, function declaration, recursive functions, scope of the variables, scope rules for identifiers, storage class specifiers.				
7. ARRAYS & STRINGS IN C			06	15
Arrays, one-dimensional array, array declaration, multi-dimensional array, array initialisation, rules to initialise an array, strings, strings/character array.				
8. STRUCTURES			05	15
Structure, declaration of a structure, access members of a structure, initialising a structure, array of structures, structures within a structure.				
9. POINTERS			06	14
Concept of pointers, declaration of pointers, pointer initialisation, pointer operators, pointer arithmetic.				
10. FILE HANDLING IN C			05	08
File-the definition, file handling in C, declaring a file, opening a file, reading from and writing to files, choosing a file.				
Total			48	100
PRACTICAL				
1. Exercise involving Output & Input formats control.				
2. Exercise with operators, expressions in C.				
3. Exercise on control statements.				
4. Exercise with arrays & strings.				
5. Exercise with functions & subroutines.				
6. Exercise with file handling.				
7. Exercise with structure & pointers.				
REFERENCE BOOKS				
1. Working with C by Yeshwant Kanetkar				
2. The spirit of C by Henry Mullish, Herbert L. Copper				
3. The C Programming Language by Brian W. Kernighan, Denis M. Ritchie.				
4. Understanding pointers in C by Yeshwant Kanetkar				